# NETWORK STRUCTURE AND DYNAMICS, AND EMERGENCE OF ROBUSTNESS BY STABILIZING SELECTION IN AN ARTIFICIAL GENOME

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Genetic regulation is a key component in development, but a clear understanding of the structure and dynamics of genetic networks is not yet at hand. In this work we investigate these properties within an artificial genome model originally introduced by Reil [15]. We analyze statistical properties of randomly generated genomes both on the sequence- and network level, and show that this model correctly predicts the frequency of genes in genomes as found in experimental data. Using an evolutionary algorithm based on stabilizing selection for a phenotype, we show that robustness against single base mutations, as well as against random changes in initial network states that mimic stochastic fluctuations in environmental conditions, can emerge in parallel. Evolved genomes exhibit characteristic patterns on both sequence and network level.

#### I. INTRODUCTION

The transcription of DNA into mRNA and subsequent translation into protein is the fundamental genetic process; it is the crucial first step by which genetic information gives rise to an organism. Development is not such a linear process, however. By binding to specific regions of the genome, the protein produced by one gene can affect the activity of other genes, and those genes may in turn express proteins that enhance or inhibit still more genes. A network of interactions responsible for the regulation of genetic activity is thus defined. Such genetic regulation is important if cells are to have independent control over their behavior.

Today, the available amount of data for regulatory interactions in a number of model organisms, as, for example, Yeast [19] is steadily increasing. A number of distinguishing structural properties have been identified, namely scale-free degree distributions [10], motifs [6] and modular organization [18].

Still, there is not enough information to suggest a comprehensive theory of how genetic regulatory networks attain a particular structure, how genes in such networks interact and respond to perturbation, and how evolution has shaped these factors. This study is an attempt to explore these questions in the context of one particular model [15], in the hopes that it has features that correspond to the limited data currently available, and so that some progress toward a comprehensive theory might eventually be made.

Traditionally, attempts to understand the characteristics of regulatory networks have focused on dynamical properties. That is, a network topology is specified and rules are applied to describe how each gene in the network responds to inputs. Some initial state is then assigned and the time evolution of gene activity is studied. A variety of rules have been used, including Boolean switches

[11], thresholds [13, 16], and differential equations [8]. Much less work has been done in understanding how the machinery of transcription, translation, and binding might act throughout the genome to produce the topology of a genetic network. In fact, most studies of genetic networks ignore modeling DNA-specific processes altogether [5]. The first part of our study examines to what extent Reil's model [15], which includes explicit parameterizations for transcription and translation, can produce realistic genetic networks based on random genome realizations.

A description of the method we will use for building genetic regulatory networks follows, along with comparisons to published and publically available experimental data. Statistical properties of random realizations of artificial genomes are derived, and related to network structure. Next, we investigate the dynamics of our modeled networks when applying threshold dynamics to gene behavior. Although this is a strong simplification, this type of discrete dynamics has been successfully applied in a number of studies that are concerned with the co-evolution of network dynamics and -structure [2, 3, 4]. Finally, we are interested in understanding the role evolution might play in selecting particular network topologies. This is explored by asking how genome structure changes when those networks with certain dynamical properties are preferentially selected. Similar questions have been addressed in a small number of previous proof-of-principle studies using artificial genomes[1, 9, 12], however, without relating the observed adaptation to changes in sequence and network topology. In particular, we investigate a scenario of stabilizing selection similar to previous studies concerned with the evolution of developmental canalization [4]. We find evolution towards robustness of regulatory dynamics against both noise, modeled as fluctuating initial conditions, and against mutations. We show that, in principle,

# **An Artificial Genome**

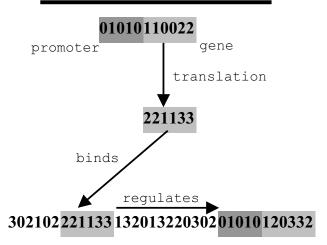


FIG. 1: Transcription, translation, and binding in an artificial genome. The base promoter sequence is '01010' and is indicated by dark shading. Light shading shows genes and proteins. After [15].

this phenotypic robustness can be traced back to adaptive changes on the sequence level that lead to emergence of more robust regulatory networks.

#### II. MODEL DETAILS

# A. Regulatory network construction from random sequences

An artificial genome can be constructed as follows (also see Fig. 1). Randomly string together S integers drawn uniformly between 0 and 3. The use of 4 digits need not be the case, but does provide correspondence with the ATGC alphabet of real genomes. For the purpose of generalization, the length of the alphabet in the artificial genome may in principle take any positive integer value  $\lambda$ . Next, define a base promoter sequence of length  $l_n$  to indicate the position of genes in the genome, say '01010'. Wherever the promoter sequence occurs, the next  $l_q$  digits are specified as a gene. Translation of the gene sequence into a protein occurs simply. Each number in the sequence is incremented by 1 and any values greater than the last number in the base set of digits become the first number (e.g., the gene '012323' becomes the protein '123030'). Binding sites are determined by searching the genome for the protein sequence. If a match is found, then the protein is a transcription factor (TF) that binds to that site and that regulates the next downstream gene. TFs may enhance or inhibit gene activity. In this study each TF has equal contribution to a gene's state and has equal probability of activating or suppressing gene expression. In real genetic systems, a TF may activate some genes and inhibit others, depending on a complex interplay between various factors that do not only depend on sequence. In our study, we make the simplifying assumption that a TF is either activating or inhibiting, which is determined by the sum  $s_g$  of its sequence: if  $s_g < (1/2)s_{max}$ , where  $s_{max}$  is the maximal possible cross sum value, it is inhibiting, otherwise it is activating.

Clearly this model greatly simplifies the true transcription, translation, and binding processes. The binding of a transcription factor to a cis-site, for example, depends on the protein's structure, shape, and environment, rather than a simple template matching approach. Moreover, there is a stochastic element to all these processes that is simply ignored here.

Although it represents a strong simplification, the model does have biological justification [15]. The use of a base promoter sequence is reminiscent of the TATA box frequently found in eukaryotic organisms. Binding is modeled in a DNA-specific way, just as in real organisms. Additionally, the model has the potential for greater extendability than some models (e.g., Boolean networks) because it includes DNA-specific transcription, translation, and binding. The impact of single base pair mutations on gene function and network structure can be studied with this model, and also the effect of sequence duplications (resulting in gene duplication) or -deletions [14]. In this paper, we will restrict ourselves to single base pair mutations, and keep the genome size constant.

#### 1. Regulatory dynamics

Dynamics of state changes (activity or inhibition of genes) on the constructed networks can be defined in various ways. In our study, we apply random threshold network (RTN) dynamics: An RTN consists of N randomly interconnected binary sites (spins) with states  $\sigma_i = \pm 1$ . For each site i, its state at time t+1 is a function of the inputs it receives from other spins at time t:

$$\sigma_i(t+1) = \operatorname{sgn}(f_i(t)) \tag{1}$$

with

$$f_i(t) = \sum_{j=1}^{N} c_{ij}\sigma_j(t) + h.$$
 (2)

The N network sites are updated synchronously. In the following discussion the threshold parameter h is set to zero. The interaction weights  $c_{ij}$  take discrete values  $c_{ij} = +1$  or -1 with equal probability. If i does not receive signals from j, one has  $c_{ij} = 0$ .

For a finite system size N, the dynamics of RTN, which are closely related to Boolean networks [11] converge to periodic attractors (limit cycles) after a finite number of updates. It has been suggested that different limit cycles may correspond to different gene expression states (cell types) [11]. This property of RTN is also advantageous

for defining phenotypes in artificial evolutionary scenarios that are subject to various kinds of selective pressure [4].

# III. STATISTICAL PROPERTIES OF THE ARTIFICIAL GENOME

In the following, N denotes the number of genes in the artificial genome. N is directly related to S, the number of bases, via the combinatorial construction of the artificial genome.

#### A. Genome size scaling

Under the assumption that  $l_g \ll \lambda^{l_p}$ , one derives easily the following two relations:

$$N(S, l_p) = \left(\frac{1}{\lambda}\right)^{l_p} \cdot S \tag{3}$$

and

$$S(N, l_p) = \lambda^{l_p} \cdot N \tag{4}$$

#### B. Length of binding regions

## 1. Average length

Constructing the artificial genome by random sampling from an alphabet of length  $\lambda$ , the probability  $p_p$  to get a promoter sequence after a given point of time is  $p_p = \lambda^{-l_p}$ . Thus the expectation value for the length of the binding regions in Reil's artificial genome is given by

$$\langle l_{bind} \rangle = \frac{1}{p_p} - l_g = \lambda^{l_p} - l_g. \tag{5}$$

### 2. Statistical distribution of l<sub>bind</sub>

To derive the exact statistical distribution of the lengths  $l_{bind}$  of the binding regions in the A.G., we first remark that the random production of promoter sequences during the process of genome construction is a Bernoulli chain of length n with the two possible events: "0" - a certain base does not mark the begin of a promoter sequence and "1" - a certain base marks the start of a promoter sequence. Hence, the probability to produce k promoters with n random sampling steps is given by

$$p(k,n) = \binom{n}{k} \cdot p_p^k (1 - p_p)^{n-k}. \tag{6}$$

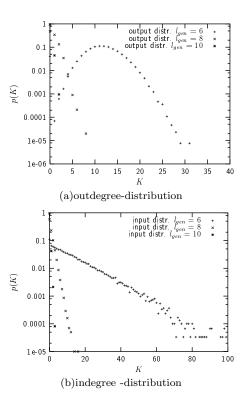


FIG. 2: The probability of having  $K_{out}$  regulatory outputs (a) and the probability of having  $K_{in}$  regulatory inputs for random genomes with different gene lengths  $l_g$ , averaged over  $10^4$  realizations.

By setting k=1 and  $n=l_{bind}+l_g+1$  we get the probability  $p_1$  to produce one promoter within  $n=l_{bind}+l_g+1$  sampling steps:

$$p_1 = {l_{bind} + l_g + 1 \choose 1} \cdot p_p (1 - p_p)^{l_{bind} + l_g}.$$
 (7)

Only one of these possibilities is the correct one (production of a promoter with the *last* sampling step), i.e. for the derivation of  $p(l_{bind})$  we have to divide Eq. (6) by the binomial coefficient, leading to

$$p(l_{bind}) = p_p (1 - p_p)^{l_{bind} + l_g}$$

$$= \lambda^{-l_p} (1 - \lambda^{-l_p})^{l_{bind} + l_g}$$

$$= \lambda^{-l_p} \exp \left[ -\alpha \cdot (l_{bind} + l_g) \right], \qquad (9)$$

which is a decaying exponential distribution with  $\alpha = -\ln(1 - \lambda^{-l_p})$ .

#### C. Network connectivity

In this section, we relate the previously derived properties of the artificial genome to characteristic parameters of the resulting networks.

### 1. Average connectivity

For a given TF, the probability to match to a random "DNA" sequence of length  $l_g$  is given by  $p_{bind} = \lambda^{-l_g}$ . There are  $\langle l_{bind} \rangle - l_g + 1$  possibilities to bind to a binding region of average length  $\langle l_{bind} \rangle$ , thus the probability that the TF provides at least one input to the gene defined by the promoter sequence following a given binding region on average is

$$\langle p_{input} \rangle = (\langle l_{bind} \rangle - l_g + 1) \cdot \lambda^{-l_g}$$
  
=  $(\lambda^{l_p} - 2l_g + 1) \cdot \lambda^{-l_g}$ . (10)

Since we have N binding regions, the average connectivity (averaged over the whole ensemble of possible random genomes) scales linear with the number of genes,

$$\langle k \rangle = \langle p_{input} \rangle \cdot N,$$
 (11)

and the slope depends on  $\lambda$ ,  $l_q$  and  $l_p$ .

Notice, however, that the average connectivity  $\bar{K}$  obtained from a *particular* genome realization can substantially deviate from this typical value, since the possible values of  $\bar{K}$  are Gaussian distributed around  $\langle k \rangle$ .

## 2. In- and outdegree distribution

From the above considerations, it is straight-forward to derive the statistical distributions for the number of ingoing and outgoing links in randomly constructed genomes. Since a TF has equal *a priori* probability to bind at any region of the base string, generation of out-links is a Poisson process, and hence the outdegree distribution is a Poissonian (Fig. 2a):

$$P(k_{out}) = \frac{\langle K \rangle^{k_{out}}}{k_{out}!} \exp\left[-\langle K \rangle\right]. \tag{12}$$

The number of inputs a gene receives, however, is proportional to the length  $l_{bind}$  of its associated binding region, hence, it follows from Eq.

$$P(k_{in}) \sim \exp\left[-\beta k_{in}\right],\tag{13}$$

i.e. the indegree distribution is exponential. Both results are confirmed by numerical simulations (Fig. 2a and 2b).

#### D. Relevance to biology

Clearly, random genome realizations ar far from being a realistic model of real biological genetic systems. However, it can be shown that even this extreme oversimplification has some relevance for biology. In Figure 3, the predicted number of genes in a genome,  $N = (1/4)^{l_p} \cdot S$ , is plotted as a function of genome size for  $l_p = 5$ . Observed data from 50 organisms that have been completely sequenced are also shown. The correspondence between

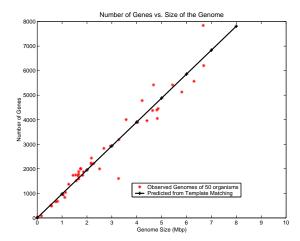


FIG. 3: The number of genes predicted from the model as a function of genome size S with  $l_p = 5$ . The number of genes in 50 organisms is plotted for comparison. Observed data are taken from http://www.ultranet.com/~jkimball/.

model and data is excellent for this range of S and shows that a combinatorial method for determining the number of genes in a genome is appropriate. For larger S,  $l_p = 7$  is reasonable (not shown), but little observed data exists. On the other hand, statistical distributions of regulatory inputs and outputs do not match biological data particularly well; here, more realistic statistics can be obtained by constructing artificial genomes from duplication and divergence events [14]. However, even in these models the question how selection pressure on the *phenotype*, as encoded by network dynamics, may influence genome organization, remains unanswered. This type of question shall be addressed in the remaining part of this paper.

# IV. STABILIZING SELECTION FOR A PHENOTYPE - AN EVOLUTIONARY SCENARIO

Though evolved by the random processes of genetic drift and selection pressure from changing environments. real genetic systems are far from being random. Common wisdom is that this is often due to the highly nonlinear nature of the genotype-phenotype map, which includes an intermediate layer of complex regulatory processes controlling cell machinery (unicellular organisms) or highly structured developmental processes (multicellular organisms). The multilevel-structure of the involved evolutionary processes is sketched schematically in Fig. 4. Typically, models of evolutionary adaptation focus either on sequence evolution or network structure alone, and hence imply a huge loss of information as compared to the true multi-level and multi-scale evolutionary dynamics. Artifical genomes could be an important step towards models that integrate these levels, and hence may lead to predictions on the effects of adaptive processes on

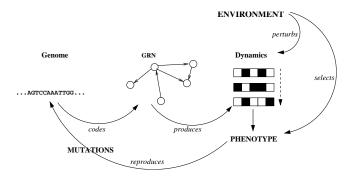


FIG. 4: Multilevel structure of the evolving genotypephenotype map, involving an intermediate level of complex regulatory networks.

sequence- and network evolution, and how these are related to each other. In this section, we briefly explore an example of an evolutionary scenario based on an artificial genome, motivated by the observation that development is highly canalized, i.e. buffered against both intrinsic and environmental noise, and mutations [17]. A number of studies has demonstrated that stabilizing selection for particular phenotypes leads to emergence of this high robustness, strongly fascilitated by the high amount of neutrality contained in the fitness landscapes of complex regulatory networks [7]. Let us now define an evolutionary algorithm of stabilizing selection in a strongly fluctuating environment, based on an artificial genome. We start by generating an initial population of randomly assembled genomes; the number of bases is constrained such that each string contains exactly 64 genes. Next, different limit cycles of the associated RTNs are identified by running network dynamics, as defined in section 2.1.1, from 10000 different random initial state configurations. This process is stopped when a RTN is identified which has a fixed point  $S_f$  (a limit cycle of length one), and at least 5 additional attractors; the relative weight of the basin of attraction leading to  $S_f$  should be small (less than 40%of the tested configurations). The last two criteria are chosen to rule out a to quick convergence of evolutionary dynamics (i.e., to make the problem hard).  $S_f$  is the phenotype we want to stabilize, and the digit string  $G_f$ , that codes for its regulatory network, is the genotype we evolve.

We now apply stabilizing selection as follows:

- 1. Create a mutant  $\bar{G}_f$  by random single base mutations, occurring with a probability  $p_m$  per base.
- Run RTN dynamics from a random initial state, until an attractor is reached, otherwise stop after 200 iterations.
- 3. If dynamics has converged to  $S_f$ , keep  $\bar{G}_f$ , otherwise keep  $G_f$ .
- 4. For the next generation, iterate from (1).

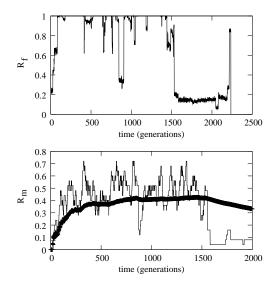


FIG. 5: Example of an evolutionary run. Left: Evolution of the robustness  $R_f$  against fluctuations in initial conditions. Right: Evolution of the mutational robustness  $R_m$  (thick line: cumulative average).

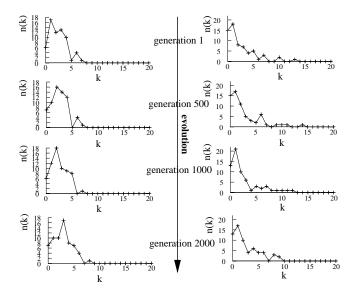


FIG. 6: Left: evolution of the outdegree-distribution, right: evolution of the indegree-distribution in the same evolutionary run as in Fig. 5.

We note that we disregard mutations of promoter sites, as well as mutation leading to new "genes", to avoid complications resulting from a varying genome size. Notice that, in step (2), we test only one initial configurations, corresponding to the fact that biological organisms are tested only against the environment they face at the *current* generation. Robustness against fluctuations, i.e. the capacity to stabilize the phenotype in a large number of possible environments, is measured by running RTN dynamics for  $G_f$  ( $\bar{G}_f$ ) for a larger set Z of initial configurations.

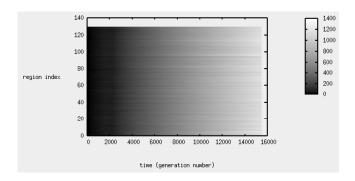


FIG. 7: Number of base exchanges during evolution for different positions on the genome, averaged over regions containing 100 bases each. The brightness in grayscale indicates the number of bases exchanges. Shaded lines running from left to right indicate conserved regions.

rations (e.g.  $10^4$  random initial states). Then

$$R_f(t) := \frac{Z_f(t)}{Z} \tag{14}$$

defines the robustness against fluctuations, where  $Z_f(t)$  is the fraction of initial states that lead to  $S_f$  at generation t. A second measure of robustness is associated to the capacitance to buffer the system against disadvantageous mutations (mutational robustness  $R_m$ , [4]). At each generation we measure the number of accepted mutants  $P_a$  in the previous P generations, and define

$$R_m(t) := \frac{P_a(t)}{P}. (15)$$

If  $P_a$ , and hence  $R_m$  increases with t, this indicates restructuring of the genome such that the probability of neutral or advantageous mutations with respect to  $S_f$  has increased. Fig. 5 shows both quantities in a typical evolutionary run. Both  $R_f$  and  $R_m$  increase rapidly, however, exhibiting considerable fluctuations. In particular,  $R_f$  exhibits an interesting intermittent dynamics reminiscent of a punctuated equilibrium [3], indicating metasta-

bility of the evolutionary dynamics. In fact, in all evolutionary runs we studied  $R_f$  and  $R_m$  could be stabilized only over a finite number of generations, as indicated in Fig. 5 by the sharp decrease of both quantities around t=1500.  $R_f$  and  $R_m$  are positively correlated, similar to the results reported in [4]. The evolutionary instability is an inevitable consequence of the fact that  $S_f$ , in each generation, is tested only against a very limited set of mutations and environments. The artificial genome now allows us to trace the effects of this non-trivial evolutionary dynamics on both network and sequence structure.

Figure 6 shows the evolution of the distributions of regulatory input and output numbers per gene, in the same evolutionary run as shown in Fig. 5 with regards to adaptation dynamics. Evidently, considerable reorganization of network structure is taking place: while the indegree-distribution tends to become narrower, the peak of the outdegree-distribution is shifted towards larger k. However, these trends are not particularly pronounced, probably due to the small genome size applied (N = 64)genes). Interestingly, sequence information turns out to be more informative for generating hypotheses how robustness evolves. Figure 7 shows the number of base exchanges during evolution for different positions on the genome. At each generation, the cumulative number of base changes in successive slices of 100 digits on the genome string during all previous generations was monitored. Different gray shades in Fig. 7, that are maintained over the whole evolutionary run, indicate that there are conserved regions, while in other regions base changes accumulate more rapidly. While we do not yet have a conclusive explanation for this observation, a tentative hypothesis would be that the conserved regions encode binding sites of genes that regulate the invariant "core dynamics" of the phenotype, while the regions with more frequent base substitutions are responsible for stabilizing it against fluctuations, or contain mostly neutral mutations. A detailed analysis of the correlations between sequence- and network evolution, which goes beyond the scope of our present study, may shed more light on this problem.

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